

Art – Year 4 – Autumn Term 1: Traders and Raiders - MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in history. 	<p>Project 1 1</p>	<p>Exploring their ideas and recording their experiences</p> <p>Become proficient in drawing</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>To improve their mastery of art and design techniques, including drawing</p>	<p>Question and make thoughtful observations about starting points and select ideas to use in their work.</p> <p>Use sketchbook and drawings purposefully to improve understanding, inform ideas and plan for an outcome.</p>	<p>Look at examples of Viking Brooches and research the different styles of Brooch.</p> <p>Children to then design Viking Brooch in sketchbooks.</p>
	<p>Project 1 2</p>	<p>Produce creative work</p> <p>Become proficient in drawing</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>To improve their mastery of art and design techniques, including drawing</p>	<p>Use a variety of materials.</p> <p>Use recycled, natural and man-made materials to create sculptures.</p> <p>Use language appropriate to skill and technique.</p> <p>Plan, design, make and adapt models.</p> <p>Select colours and materials to create effect, giving reasons for their choices.</p>	<p>Children to make their own Viking Brooches.</p> <p>Using cardboard, foil, jewels and paint.</p> 
	<p>Project 1 3</p>	<p>Evaluate and analyse creative works using the language of art, craft and design</p>	<p>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.</p> <p>Adapt their work according to their views and describe how they might develop it further.</p> <p>Talk about their work understanding that it has been sculpted, modelled or constructed</p>	<p>Complete Viking brooches and evaluate.</p>
<p>Project 1 completed</p>				

	<p>Project 2 4</p>	<p>Exploring their ideas and recording their experiences Become proficient in drawing To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing Learn about great architects.</p>	<p>Explore the roles and purposes of artists, craftspeople, architects and designers working in different times and cultures. Question and make observations about starting points, and respond positively to suggestions. Adapt and refine ideas.</p>	<p>Designing a Viking Longhouse Sculpture. Children to have access to pictures/books to see examples of Viking Longhouse. Research: Roderick James (Viking Architecture). Using sketchbooks to then design the Longhouse. Children may begin to build the structure of their Longhouse.</p>
	<p>Project 2 5</p>	<p>Produce creative work Become proficient in sculpture. Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To improve their mastery of art and design techniques, including sculpture.</p>	<p>Develop skills in cutting and joining. Make informed choices about the 3D technique chosen. Show an understanding of shape, space and form. Discuss own work and work of other sculptors.</p>	<p>Continue with creating a Viking Longhouse sculpture. Using materials such as: cardboard, card, cereal boxes, lollipop sticks and more.</p>
	<p>Project 2 6</p>	<p>Produce creative work Become proficient in painting. Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To improve their mastery of art and design techniques, including painting.</p>	<p>Choose paints and implements appropriately. Plan and create different effects and textures with paint according to what they need for the task. Begin to choose appropriate media to work with.</p>	<p>Painting the Viking Longhouse sculpture.</p>
	<p>Project 2 completed</p>			

Art – Year 4 – Autumn Term 2: Misty Mountain Sierra- MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in History. 	<p>Project 1 1</p>	<p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. Become proficient in drawing To create sketch books to record their observations and use them to review and revisit ideas</p>	<p>Use inspiration from famous artists to replicate a piece of work. Reflect upon their work inspired by a famous notable artist and the development of their art skills. Express an opinion on the work of famous, notable artists and refer to techniques and effect</p>	<p>Research Christa Rijnveld: Dutch Artist. Using inspiration from Christa, children to start exploring ideas and experimenting with creating their own mountain range – in sketchbooks.</p>
	<p>Project 1 2</p>	<p>Become proficient in drawing To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Produce creative work</p>	<p>Draw demonstrating an understanding of line, tone, scale, texture and depth. Developing techniques to create intricate patterns using different grades of pencil and other implements/media to create lines, marks and develop tone. Have opportunities to develop further drawings featuring the third dimension and perspective.</p>	<p>Children to begin to draw their mountain range and add charcoal to the drawing. Children can add techniques that the Artist used, i.e. the use of dots and lines.</p>
	<p>Project 1 3</p>	<p>Become proficient in drawing To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Produce creative work Evaluate and analyse creative works using the language of art, craft and design.</p>	<p>Reflect upon their own work and use comparisons of others to identify how to improve. Explain how their work is similar and different. Explain their reasons behind their choices.</p>	<p>Children to complete their drawings and evaluate against their peers. Questioning: 1. <i>What do you like about this artwork?</i> 2. <i>What do you dislike about this artwork?</i> 3. <i>Can you describe the lines in this artwork?</i> 4. <i>What techniques have been used?</i></p>
	<p>Project 1 complete.</p>			

	<p>Project 2 4</p>	<p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. Become proficient in painting. To create sketch books to record their observations and use them to review and revisit ideas.</p>	<p>Start to look at working in the style of a selected artist. Make and match colours with increasing accuracy. Explore environmental and manmade patterns.</p>	<p>Research Artist: Tobias Tovera – American Artist. Use contour lines on maps as a reference to Mountains. Look at complementary colours and choose 2 colours to use in the contour line pattern.</p>
	<p>Project 2 5</p>	<p>Become proficient in painting. To improve their mastery of art and design techniques, including painting with a range of materials. Produce creative work. Pupils should be taught to develop their techniques, including their control and their use of materials.</p>	<p>Create different textures and effects with paint. Choose paints and implements appropriately. Show increasing independence and creativity with the painting process.</p>	<p>Children to create contour line patterns using watercolours and using complementary colours.</p> 
	<p>Project 2 6</p>	<p>Become proficient in painting. To improve their mastery of art and design techniques, including painting with a range of materials. Produce creative work. Pupils should be taught to develop their techniques, including their control and their use of materials.</p>	<p>Confidently control the types of marks made and experiment with different effects and textures. Select colours to create effect, giving reasons for their choices. Use resist printing including marbling.</p>	<p>Children to use a marbling technique to create the Contour line patterns. Children to compare their watercolour painting and their marbling painting. Marbling example: Using half a tray of water and 2 colours of ink/marbling ink. How do they compare? Are they similar or different? How did their difficulty of technique compare?</p>
<p>Project 2 completed</p>				

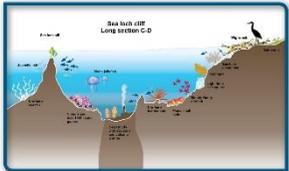
Art – Year 4 – Spring Term 1: Burps, Bottoms and Bile: MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design <p>Key stage 2 Subject Content Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in History. 	<p>Project 1 1</p>	<p>Exploring their ideas and recording their experiences.</p> <p>Become proficient in drawing</p> <p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p>	<p>Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.</p> <p>Use sketchbooks to record ideas.</p> <p>Can discuss and describe well known artists work.</p>	<p>Research: Maggie Toole – American Artist – Using circulism.</p> <p>Research: Khalifa Al-Qattan – Kuwait Artist – Circulism.</p> <p>Compare the Artists use of circulism.</p> <p>Children to experiment with the technique of ‘Circulism’.</p>
	<p>Project 1 2</p>	<p>Become proficient in drawing</p> <p>Produce creative work</p> <p>To improve their mastery of art and design techniques, including drawing, with a range of materials [for example, pencil, charcoal, paint, clay]</p>	<p>Draw for a sustained period of time at an appropriate level.</p> <p>Develop drawings featuring the third dimension and perspective.</p> <p>Explore relationships between line and tone, pattern and shape, line and texture.</p> <p>Use shading to show light and shadow effects.</p>	<p>Using circulism to draw 3D wisdom teeth.</p> <p>Children to begin to form a 3-D perspective when drawing objects. Thinking about the shadow/reflections/sizing.</p>
	<p>Project 1 3</p>	<p>Become proficient in drawing</p> <p>Produce creative work</p> <p>To improve their mastery of art and design techniques, including drawing, with a range of materials [for example, pencil, charcoal, paint, clay]</p>	<p>With pen/charcoal/crayons, make a variety of lines free-flowing, sweeping, broken, faint & hard.</p> <p>Develop further drawings featuring the third dimension and perspective.</p> <p>Use shading to show light and shadow effects.</p>	<p>Children to complete their 3D teeth drawings and add charcoal, black felt tip pens or black crayons.</p> <p>Using the charcoal/black felt tip pen or black crayons to draw the outline, shading to develop line and tone, varying the thickness of line, using the side to build up colour.</p>
	<p>Project 1 complete.</p>			

	<p>Project 1 4</p>	<p>About great artists, architects and designers in History.</p> <p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Record their observations and use them to review and revisit ideas.</p>	<p>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.</p> <p>Question and make thoughtful observations about starting points and select ideas to use in their work.</p> <p>Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.</p> <p>Express an opinion on the work of famous, notable artists and refer to techniques and effect.</p>	<p>Research Renaissance eye drawings and evaluate their realism.</p> <p>Compare Renaissance: Leonardo da Vinci - Italian polymath, Michelangelo - Italian sculptor, painter and architect or Raphael - Italian painter and architect eye drawings to those of Picasso: Spanish painter, sculptor, printmaker and ceramicist.</p> <p>Where Picasso's realistic? What techniques were used? How were the techniques similar or different?</p> <p>Children to experiment with both techniques of drawing eyes.</p>
	<p>Project 1 5</p>	<p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Become proficient in drawing</p> <p>To improve their mastery of art and design techniques, including drawing, with a range of materials [for example, pencil, charcoal, paint, clay]</p>	<p>Use research to inspire drawings from memory and imagination</p> <p>Develop intricate patterns using different grades of pencil and other implements to create lines and marks.</p> <p>Draw demonstrating an understanding of line, tone, scale, texture and depth.</p>	<p>Children to draw an eye from memory. They should not be given any prompts.</p> <p>Children can use their knowledge of circulism or may use similar techniques to the renaissance artists.</p>
	<p>Project 1 6</p>	<p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Become proficient in drawing</p> <p>To improve their mastery of art and design techniques, including drawing, with a range of materials [for example, pencil, charcoal, paint, clay]</p>	<p>Use key vocabulary to demonstrate knowledge and understanding in this strand: portrait, light, dark, tone, shadow, line, pattern, texture, form, shape, tone, and outline.</p> <p>Use mirrors, viewfinders, magnifying glasses or other to aid observation.</p> <p>Explain how their work is similar and different.</p>	<p>Children to draw an eye using a realistic photograph / mirrors.</p> <p>Compare the drawings from the previous lesson.</p> <p>How did their technique differ? How do the drawings compare? Did it make a difference to be given a picture/mirror?</p>
<p>Project 2 complete.</p>				

Art – Year 4 – Spring 2: Blue Abyss - MTP

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	<p>Project 1 2</p>	<p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Become proficient in other art, craft and design techniques.</p>	<p>Develop skills in stitching, cutting and joining.</p> <p>Become confident in applying colour with dyes.</p> <p>Show increasing independence and creativity with the painting process.</p>	<p>Children will use a piece of blank fabric to paint their turtle design onto (using fabric paints).</p> <p>*Using fabric paint/ fabric dye. They will then attach a piece of string or wool to the top of their fabric by stitching.</p>
	<p>Project 1 3</p>	<p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Become proficient in other art, craft and design techniques.</p>	<p>Apply decoration using needle and thread.</p> <p>Develop skills in stitching, cutting and joining.</p> <p>Select appropriate materials, giving reasons.</p>	<p>Children will add to their wall hanging by stitching extra piece of wool/fabric/string to hang on the bottom of their wall hanging.</p>
	<p>Project 1 complete.</p>			

	<p>Project 2 4</p>	<p>Exploring their ideas and recording their experiences.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas.</p> <p>Become proficient in drawing.</p> <p>To improve their mastery of art and design techniques, including drawing.</p>	<p>Collect images and information independently in a sketchbook.</p> <p>Collect visual information from a variety of sources, describing with vocabulary based on the visual and tactile elements.</p> <p>Investigate the nature and quality of different materials and processes systematically.</p> <p>Select colours and materials to create effect, giving reasons for their choices.</p>	<p>Research – cross-section of the sea.</p>  <p>Children will design their own sea cross section and will label the materials they need for their collage (tissue paper, card, paper). Children may want to test different materials and evaluate their quality. Children to label their design and give reasons for their material choices.</p>
	<p>Project 2 5</p>	<p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Become proficient in other art, craft and design techniques.</p>	<p>Learn a variety of techniques, e.g. overlapping, or montage.</p> <p>Creating different surface patterns and textures.</p> <p>Refine work as they go to ensure precision.</p>	<p>Creating their cross-section sea collage following their design.</p>
	<p>Project 2 6</p>	<p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Become proficient in other art, craft and design techniques.</p> <p>Evaluate and analyse creative works using the language of art, craft and design.</p>	<p>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.</p> <p>Adapt their work according to their views and describe how they might develop it further</p> <p>Refine and alter ideas and explain choices using an art vocabulary.</p>	<p>Completing their cross-section sea collage and evaluating against peers.</p>
<p style="text-align: center;">Project 2 completed</p>				

Art – Year 4 - Summer 1: Road trip USA- MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in History. 	<p>Project 1 1</p>	<p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>About great artists, architects and designers in History.</p> <p>Become proficient in drawing, painting, sculpture and other art, craft and design techniques</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p>	<p>Use sketchbooks to collect and record visual information from different sources as well as planning and collecting source material for future works.</p> <p>Create repeating patterns.</p> <p>Research, create and refine a print using a variety of techniques.</p>	<p>Research Dan Byl: American artist – Statue of Liberty. (Modern Pop Art) Compare to: Andy Warhol: American Artist (Pop Art) How do their techniques differ? Children to design their own ‘American Pop Art’ pattern (in sketchbooks) which they will print in the following lesson. Children to plan their printing technique – overlapping/tessellation/contrasting colours/repeating pattern. Children will also need to choose the colours that they will use. E.g children may choose stars and stripes and repeat these in a Pop Art style. They may choose an American landmark e.g. Statue of Liberty or the Hollywood sign.</p>
	<p>Project 1 2</p>	<p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Become proficient in drawing, painting, sculpture and other art, craft and design techniques</p> <p>To improve their mastery of art and design techniques.</p>	<p>Select broadly the kinds of material to print with in order to get the effect they want.</p> <p>Create repeating patterns.</p> <p>Increase awareness of relief printing.</p>	<p>Modern pop art printing. Children to create their ‘American Pop Art Print’. Children may use foam blocks to carve their print or use a printing block.</p>
	<p>Project 1 3</p>	<p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Become proficient in drawing, painting, sculpture and other art, craft and design techniques</p> <p>To improve their mastery of art and design techniques.</p>	<p>Expand experience in 3 colour printing.</p> <p>Create repeating patterns.</p> <p>Adapt their work according to their views and describe how they might develop it further.</p>	<p>Children to develop their Print by incorporating 3 colour printing.</p> <p>Children may also make adaptations to their print design.</p>
	<p>Project 1 complete.</p>			

	<p>Project 2 4</p>	<p>About great artists, architects and designers in History.</p> <p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas.</p> <p>Become proficient in sculpture and other art, craft and design techniques.</p>	<p>Make informed choices about the 3D technique chosen.</p> <p>Show an understanding of shape, space and form.</p> <p>Plan and design models.</p> <p>Produce maquettes confidently when necessarily.</p>	<p>Research: Irving Morrow (Architect for the GGB). Children to create a small 'mock' of a sculpture of the golden Gate Bridge. Children may write ideas in their sketchbook and annotate ideas. By creating the mock sculpture children can evaluate the materials needed and can explore and experiment with joining techniques.</p>
	<p>Project 2 5</p>	<p>Become proficient in sculpture and other art, craft and design techniques.</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p>	<p>Adapt and make models.</p> <p>Talk about their work understanding that it has been sculpted, modelled or constructed.</p> <p>Use a variety of materials.</p> <p>Model over an armature: newspaper frame.</p>	<p>Making the Golden Gate bridge sculpture.</p> <p>Children can create a newspaper Armature as the base structure for their Bridge.</p> <p>Children may then add recycled materials/card/cardboard to the Armature.</p>
	<p>Project 2 6</p>	<p>Become proficient in sculpture and other art, craft and design techniques.</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p>	<p>Choose paints and implements appropriately.</p> <p>Plan and create different effects and textures with paint according to what they need for the task.</p> <p>Show increasing independence and creativity with the painting process.</p> <p>Begin to choose appropriate media to work with.</p>	<p>Children to decorate their sculpture using paint or glue and tissue paper. Children may also add extra details to their sculpture.</p>
<p>Project 2 completed</p>				

Art – Year 4 – Summer 2: I am Warrior! - MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
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	<p>Project 1 2</p>	<p>Become proficient in drawing, painting, sculpture and other art, craft and design techniques.</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p>	<p>Select colours and materials to create effect, giving reasons for their choices.</p> <p>Refine work as they go to ensure precision.</p> <p>Explain their reasons behind their choices</p>	<p>Children to begin to create their own Roman Mosaic. Children to draw their design onto a square piece of card and begin to add Mosaic pieces. Children to continue adding their Mosaic pieces and complete their piece.</p>
	<p>Project 1 3</p>	<p>Become proficient in drawing, painting, sculpture and other art, craft and design techniques.</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p>	<p>Work collaboratively with others, on projects in 2 dimensions and on different scales.</p> <p>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.</p> <p>Show an understanding of shape, space and form.</p>	<p>Children to create a group mosaic piece on A3. They may decide to each have a separate piece on the design which combines their prior mosaic piece or choose to create a whole group design.</p>
	<p>Project 1 complete.</p>			

	<p>Project 2 4</p>	<p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>Become proficient in drawing and other art, craft and design techniques.</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>About great artists, architects and designers in History.</p>	<p>Use inspiration from famous artists to replicate a piece of work.</p> <p>Reflect upon their work inspired by a famous notable artist and the development of their art skills.</p> <p>Express an opinion on the work of famous, notable artists and refer to techniques and effect</p>	<p>Research: Raphael - Italian painter and architect of the High Renaissance – Portraits.</p> <p>Children to pose for a photograph in the style of Raphael's portraits. This photograph can then help children to draw their own Raphael style self-portrait.</p> <p>Children should use Raphael's style and technique. Thinking carefully about the dull colours used.</p>
	<p>Project 2 5</p>	<p>Become proficient in drawing and other art, craft and design techniques.</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>About great artists, architects and designers in History.</p>	<p>Make informed choices in drawing including paper and media.</p> <p>Have opportunities to develop further drawings featuring the third dimension and perspective.</p> <p>Experiment with different grades of pencil and other implements to achieve variations in tone</p>	<p>Children to begin drawing their self-portrait in the style of Raphael.</p>
	<p>Project 2 6</p>	<p>Become proficient in painting and other art, craft and design techniques.</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>About great artists, architects and designers in History.</p>	<p>Start to develop a painting from a drawing.</p> <p>Working in the style of a selected artist.</p> <p>Confidently control the types of marks made.</p> <p>Use light and dark within painting and show understanding of complimentary colours</p>	<p>Children to add paint to their self-portrait.</p>
	<p>Project 2 completed</p>			