

### Plan of Design and Technology Projects – Reception to Year 6

	<b><u>Autumn Term</u></b>	<b><u>Spring Term</u></b>	<b><u>Summer Term</u></b>
<b><u>Reception</u></b>	Design and Make Homes for 3 Little Pigs.	Design and Create Animal Habitats.	Designing and Creating Healthy Snacks <b>(Cooking)</b>
<b><u>Year 1</u></b>	Design and Create their own 'Sockasaurus Rex' <b>(Sewing)</b>	Design and Create Picnic Snack <b>(Cooking)</b>	Create and Design their own Moving Picture.
<b><u>Year 2</u></b>	Design and Create their own Musical Instrument Adolphe Sax – Created the Saxophone	Design and Create their own Finger Puppet <b>(Sewing)</b>	Design and Create Seaside Snacks <b>(Cooking)</b>
<b><u>Year 3</u></b>	Designing and Creating Stone Age Recipe – Looking at Seasonality of Food Available <b>(Cooking)</b>	Create and Design Moving Character – Based on Gods and Mortals. <b>(Sewing)</b> Look at Ancient Greek Dolls – How have they shaped the world of toys?	Create and Design a Light up Picture
<b><u>Year 4</u></b>	Design and Create their own Alarm System/Circuit. Antoine Redier – Created the first alarm clock.	Design and Create their own Treasure Bag <b>(Sewing)</b>	Creating and Designing America Cuisine Food <b>(Cooking)</b>
<b><u>Year 5</u></b>	Design and Create Moving Toy Based on Space. Ruth Handler – Created Barbie Doll	Design and Create a Bag based on the Pharaohs <b>(Sewing)</b>	Designing and Creating Burgers for Theme Park <b>(Cooking)</b>
<b><u>Year 6</u></b>	Design and Create Mexican Style Cuisine <b>(Cooking)</b>	Design and Create a Fairground Prototype. Frederick Savage – Developed the Fairground Industry	Design and Create a piece of Clothing <b>(Sewing)</b>