Art - Year 2 - Spring 1: Wriggle and Crawl - MTP

The national curriculum for Art and Design aims to ensure that all pupils: Project 1 P	
Project 1 Project 1 Project 1 Project 1 Project 1 Produce creative work. To use a range of materials creatively to design and make products. To develop a wide range of art and design techniques in using colour, pattern and line. Project 1 Project	Children to look at the works of Anni Albers: German-born American textile artist and compare their designs and practices. Investigate Minibeast patterns E.g butterfly, caterpillar, spider or ladybird.
a wide range of art and design 2 colours to create a weavi	Explore weaving by using different materials and media. Experiment with weaving techniques (Anni Albers).
 Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. Project 1 3 4 4 4	and draw the Minibeast. Cut ou

To use a range of materials creatively to design and make	Key Vocabulary: Sculpture, recycled materials, joining, texture, pattern,					
 To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To develop a wide range of art 	Project 2 4	To use a range of materials creatively to design and make products. To develop a wide range of art and design techniques in using colour, texture, line, shape, form and space Exploring their ideas and recording their experiences.	I know why Artist's experiment with and explore recycled, natural and man-made materials. I know how to work on projects in 3 dimensions and on different scales.	I know that materials can be man-made or natural and have different associated qualities. I know that the choice of a material affects what the product will look like and its use. I know that a sculpture is a 3D art form.	Designing bottle critter sculpture. Choosing materials and media to create the bottle critter (explore materials).	
 and design techniques in using colour, pattern, texture, line, shape, form and space About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work 	Project 2 5	To use a range of materials creatively to design and make products. To use sculpture to develop and share their ideas, experiences and imagination To develop a wide range of art and design techniques in using colour, texture, line, shape, form and space Produce creative work.	I know how to construct and join using recycled, natural and manmade materials with confidence. I know how to join materials effectively. I know how to create pattern using the materials I have chosen.	I know that shapes can be created by combining different materials.	Creating bottle critter sculptures — 3D Art.	
	Evaluating and Consolidating	Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design	I know why Artists listen to others' opinions and ideas on their works. I know how to evaluate an art piece.	I know that evaluating my piece can help to develop my future work.	Evaluate bottle sculpture and place them in the environment. Is it stable? Have the materials been joined sufficiently?	
	Project 2 completed					

Art - Year 2 - Spring 2: Towers, Tunnels and Turrets - MTP

Key Vocabulary: Fabric, material, joining, textile, stitching, running stitch, fabric paint, fabric dye.					
National Curriculum	Week	NC - Coverage	Procedural (I know how) and Disciplinary Knowledge (I know why)	Substantive Knowledge (I know that)	Activity Outline
The national curriculum for Art and Design aims to ensure that all pupils: • Produce creative work, exploring their ideas and recording their experiences • Become proficient in drawing,	Project 1 1	Produce creative work, exploring their ideas and recording their experiences To use drawing to develop and share their ideas, experiences and imagination. Become proficient in drawing	I know how to use different materials to draw, for example pastels, chalk, felt tips. I know why it is important to explore ideas and collect information.	I know that I can use my own ideas and others to create my design. I know that exploring ideas can help me in finding my final design.	Investigate shield designs. Children to draw their shield design and experiment with a range of media and materials.
 painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design 	Project 1 2	Become proficient in painting and other art, craft and design techniques. To develop a wide range of art and design techniques in using colour, pattern, line, shape, form and space To use a range of materials creatively to design and make products.	I know how to layer different types of media and materials.	I know that different types of fabric have different properties. I know that materials can be joined in different ways for example using glue, staples or by sewing. I know that different joins are used for different effects and reasons.	Using textiles to create a shield. Use fabric paint/fabric dye to create the shield design on felt/calico sheets.
 Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. Subject content Key stage 1 	Project 1 3	Become proficient in painting and other art, craft and design techniques. To develop a wide range of art and design techniques in using colour, pattern, line, shape, form and space. To use a range of materials creatively to design and make products.	I know how to join fabric using glue. I know how to use a simple stitch.	I know that decorations can be sewn or glued to fabric. I know that fabric can be decorated in different ways such as using buttons, beads, sequins, braids and ribbons.	Add detail with stitching or adding on decoration with glue (sequins or gems).
	Project 1 complete.				

To use a range of materials	Key Vocabulary: Watercolours, landscape, tone, tertiary colours, mixing, sketching.				
 To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space 	Project 2 4	About the work of a range of artists, describing the differences and similarities between different practices and disciplines, and making links to their own work. Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. Exploring their ideas and recording their experiences. To use drawing and painting to develop and share their ideas, experiences and imagination.	I know how to record and explore ideas from first hand observation, experience and imagination using my sketchbook. I know how to ask and answer questions about the starting points for my work. I know why we look at the work of other artists and experiment with their approaches.	I know that J M W Turner was a famous British artist who painted a range of landscapes inspired by the changing state of light. I know that Turner's most famous works have features in common (e.g., the use of watercolours / brushstrokes). I know that specific primary colours can be mixed to achieve specific secondary and tertiary colours (Autumn 2).	Research Joseph Turner: English Romantic painter, printmaker and watercolourist, Castle paintings. Experiment and explore Joseph Turner techniques. Explore the creation of tone using watercolours.
 About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work 	Project 2 5	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To use drawing and painting to develop and share their ideas, experiences and imagination. To use a range of materials creatively to design and make products. Become proficient in drawing and painting.	I know how to mix a range of secondary colours, shades and tones. I know how to create shadow and reflections. I know why Joseph Turner used watercolours to create effect.	I know that a piece of art can be composed in stages and represented through use of a range of materials e.g., sketching pencils, watercolours. I know that varying tones can be created with the use of colour.	Use watercolours to create Joseph Turner style castles.
	Evaluating and Consolidating	Evaluate and analyse creative works using the language of art, craft and design. Describing the differences and similarities between different practices and disciplines, and making links to their own work	I know why Artists listen to others' opinions and ideas on their works.	I know that evaluating my piece can help to develop my future work.	Compare Castle paintings to Joseph Turner's paintings.
	Project 2 completed				