

Art – Year 3 – Autumn Term 1: Mighty Metals - MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in history. 	<p>Project 1 1</p>	<p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Exploring their ideas and recording their experiences</p>	<p>Use sketchbooks to record ideas.</p> <p>Question and make observations about starting points.</p> <p>Experiment with showing line, tone and texture with different hardness of pencils.</p>	<p>Research: Artist Andrew Davidson - British artist.</p> <p>Using sketchbooks explore and experiment with the techniques that Davidson uses.</p> <p>Pencil/Shading/texture/harshness.</p>
	<p>Project 1 2</p>	<p>Become proficient in drawing</p> <p>To improve their mastery of art and design techniques, including drawing.</p> <p>Producing creative work.</p>	<p>Use shading to show light and shadow effects.</p> <p>Show an awareness of space when drawing.</p> <p>Plan, refine and alter their drawings as necessary.</p> <p>Use inspiration from famous artists to replicate a piece of work.</p>	<p>Iron Man Silhouette drawing.</p>
	<p>Project 1 3</p>	<p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>Evaluate and analyse creative works using the language of art, craft and design</p> <p>To improve their mastery of art and design techniques</p>	<p>Adapt and refine ideas</p> <p>Reflect upon their work inspired by a famous notable artist and the development of their art skills.</p> <p>Adapt their work according to their views and describe how they might develop it further.</p>	<p>Compare drawing to Andrew Davidson's.</p> <p>How could the drawing be developed?</p>
<p>Project 1 completed</p>				

	<p>Project 2 4</p> <p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Exploring their ideas and recording their experiences</p>	<p>Express an opinion on the work of famous, notable artists and refer to techniques and effect.</p> <p>Question and make thoughtful observations about starting points and select ideas to use in their work.</p> <p>Annotate work in sketchbook.</p>	<p>Research: Alan Williams – Sculptor</p> <p>Research: Derek Fergus – Embossed Metal Art Designer and Printer.</p> <p>Children to take ideas from both to create their own embossed art.</p> <p>Sketch designs in sketch book.</p>
	<p>Project 2 5</p> <p>To improve their mastery of art and design techniques and sculpture with a range of materials.</p> <p>Become proficient in sculpture and other art, craft and design techniques</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials</p>	<p>Experiment with a range of media e.g. overlapping and layering.</p> <p>Select colours and materials to create effect, giving reasons for their choices.</p> <p>Add materials to the sculpture to create detail.</p>	<p>Children to design their ‘embossed Art’ and start to create their design.</p> 
	<p>Project 2 6</p> <p>To improve their mastery of art and design techniques and sculpture with a range of materials.</p> <p>Become proficient in sculpture and other art, craft and design techniques</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials.</p>	<p>Experiment with a range of media e.g. overlapping and layering.</p> <p>Select colours and materials to create effect, giving reasons for their choices.</p> <p>Develop skills in cutting and joining.</p> <p>Cut, make and combine shapes to create recognisable forms.</p>	<p>Creating ‘embossed Art’ – using a metal effect.</p> <p>Glue down the card/art straws/lollipop sticks on a piece of card and layer the foil over the top to create the ‘embossed’ design</p>
Project 2 completed			

Art – Year 3 – Autumn Term 2: Tribal Tales - MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in History. 	Project 1 1	<p>Exploring their ideas and recording their experiences.</p> <p>Become proficient in drawing.</p> <p>To use drawing to develop and share their ideas, experiences and imagination.</p>	<p>Explore work from different cultures and time periods.</p> <p>Develop practical skills by experimenting with and testing the qualities of a range of different materials and techniques.</p>	<p>Research: The Lascaux paintings</p> <p>Children to start to explore their 'cave' paintings design in their sketchbook.</p> <p>Use charcoal and pastels to create effects.</p>
	Project 1 2	<p>To improve their mastery of art and design techniques, including painting with a range of materials.</p> <p>History of Art.</p> <p>Become proficient in painting.</p> <p>Use their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p>	<p>Experiment with different effects and textures including blocking in colour, washes and thickened paint.</p> <p>Mix a variety of colours and know which primary colours make secondary colours.</p> <p>Use a developed colour vocabulary.</p>	<p>Children to experiment and explore painting their cave design.</p> <p>Children may want to add charcoal and pastels to add effects.</p>
	Project 1 3	<p>To improve their mastery of art and design techniques, including painting with a range of materials.</p> <p>Producing creative work.</p> <p>History of Art.</p> <p>Become proficient in painting.</p> <p>Use their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p>	<p>Use varied brush techniques to create shapes, textures, patterns and lines.</p> <p>Select an appropriate brush type, size and style depending on the task.</p> <p>Reflect upon their work inspired by historical paintings.</p>	<p>Children create their final piece.</p>
	Project 1 complete.			

	<p>Project 2 4</p>	<p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Exploring their ideas and recording their experiences.</p> <p>Become proficient in drawing.</p>	<p>Explore work from different cultures and time periods.</p> <p>Gather and review information, references and resources related to their ideas and intentions.</p> <p>Record planning and shaping of ideas.</p>	<p>Researching Stone Age jewellery.</p> <p>Creating design for Stone Age jewellery.</p>
	<p>Project 2 5</p>	<p>To improve their mastery of art and design techniques, including sculpture with a range of materials [clay].</p> <p>Become proficient in sculpture.</p> <p>Use their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p>	<p>Join clay adequately and work reasonably independently.</p> <p>Cut, make and combine shapes to create recognisable forms.</p> <p>Use clay and other malleable materials and practise joining techniques.</p>	<p>Creating stone age jewellery using clay.</p>
	<p>Project 2 6</p>	<p>To improve their mastery of art and design techniques, including painting with a range of materials [clay].</p> <p>Become proficient in painting.</p> <p>Producing creative work.</p> <p>Use their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p>	<p>Create different textures and effects with paint.</p> <p>Work confidently on a range of scales.</p> <p>Use light and dark within painting and begin to explore complimentary colour.</p>	<p>Painting Stone Age jewellery.</p>
	<p>Project 2 completed</p>			

Art – Year 3 – Spring Term 1: Gods and Mortals: MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in History. 	Project 1 1	<p>Exploring their ideas and recording their experiences.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p>	<p>Question and make thoughtful observations about starting points and select ideas to use in their work.</p> <p>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.</p> <p>Adapt and refine ideas.</p>	<p>Researching Greek vases.</p> <p>Kleophrades Painter</p> <p>Berlin Painter</p> <p>Begin drawing Greek Vase design.</p>
	Project 1 2	<p>Exploring their ideas and recording their experiences.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas.</p> <p>Become proficient in drawing.</p> <p>To improve their mastery of art and design techniques, including drawing.</p>	<p>Continue to question and make thoughtful observations about starting points and select ideas to use in their work.</p> <p>Continue to select and record from first hand observation, experience and imagination, and explore ideas for different purposes.</p> <p>Continue to adapt and refine ideas.</p>	<p>Continue Greek vase design.</p>
	Project 1 3	<p>Become proficient in sculpture.</p> <p>To improve their mastery of art and design techniques, including sculpture.</p>	<p>Join clay adequately and work reasonably independently.</p> <p>Construct a simple clay base for extending and modelling other shapes.</p> <p>Add materials to the sculpture to create detail.</p>	<p>Sculpting Greek Vases</p>

	<p>Project 1 4</p>	<p>Become proficient in sculpture.</p> <p>To improve their mastery of art and design techniques, including sculpture.</p>	<p>Join clay adequately and work reasonably independently.</p> <p>Construct a simple clay base for extending and modelling other shapes.</p> <p>Add materials to the sculpture to create detail.</p> <p>Add onto their work to create texture.</p>	<p>Sculpting Greek Vases</p>
	<p>Project 1 5</p>	<p>Become proficient in painting.</p> <p>To improve their mastery of art and design techniques, including painting.</p>	<p>Create different textures and effects with paint.</p> <p>Demonstrate increasing control the types of marks made and experiment with different effects and textures.</p> <p>Work confidently on a range of scales.</p>	<p>Painting Greek vases</p>
	<p>Project 1 6</p>	<p>Become proficient in painting.</p> <p>To improve their mastery of art and design techniques, including painting</p> <p>Evaluate and analyse creative works using the language of art, craft and design</p>	<p>Create different textures and effects with paint.</p> <p>Demonstrate increasing control the types of marks made and experiment with different effects and textures.</p> <p>Work confidently on a range of scales.</p> <p>Discuss own and others work, expressing thoughts and feelings, and using knowledge and understanding of techniques.</p>	<p>Painting Greek Vases.</p> <p>Evaluate against historical Greek Vases.</p> <p>Compare to modern vases made today.</p> <p>Research - Akiko Hirai: Japanese ceramic sculptor.</p>
	<p>Project 1 complete.</p>			

Art – Year 3 – Spring 2: Tremors- MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in History. 	<p>Project 1 1</p>	<p>Exploring their ideas and recording their experiences.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas.</p> <p>Become proficient in drawing.</p> <p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p>	<p>Experiment with showing line, tone and texture with different hardness of pencils.</p> <p>Plan, refine and alter their drawings as necessary.</p> <p>Use sketchbook to collect and record visual information from different sources.</p> <p>Show an awareness of space when drawing.</p>	<p>Research - Carly Waito: Toronto-based artist.</p> <p>Explore sketching crystals and rocks.</p>
	<p>Project 1 2</p>	<p>Become proficient in drawing.</p> <p>To improve their mastery of art and design techniques, including drawing.</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials.</p>	<p>Use shading to show light and shadow effects.</p> <p>Use different materials to draw, e.g. pastels, chalk, felt tips.</p> <p>Draw for a sustained period of time at their own level.</p> <p>Use different media to achieve variations in line, texture, tone, colour, shape and pattern</p>	<p>Observational drawings of rocks and crystals.</p> <p>Using shading, tones and texture.</p> <p>Add pastel colours to drawings.</p>
	<p>Project 1 3</p>	<p>Evaluate and analyse creative works using the language of art, craft and design</p>	<p>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.</p> <p>Take time to reflect upon what they like and dislike about their work in order to improve it.</p>	<p>Comparing drawings.</p> <p>How could they be improved?</p> <p>What worked well?</p>
<p>Project 1 complete.</p>				

	<p>Project 2 4</p>	<p>Exploring their ideas and recording their experiences.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas.</p> <p>Become proficient in painting.</p> <p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>About great artists, architects and designers in History.</p>	<p>Use inspiration from famous artists to replicate a piece of work.</p> <p>Express an opinion on the work of famous, notable artists and refer to techniques and effect.</p> <p>Mix colours effectively using the correct language, e.g. tint, shade, primary and secondary.</p>	<p>Research: Paul Klee – Swiss born Artist.</p> <p>Create Paul Klee’s contrasting colour wheel.</p>
	<p>Project 2 5</p>	<p>Exploring their ideas and recording their experiences.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas.</p> <p>Become proficient in painting and drawing.</p> <p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p>	<p>Mix a variety of colours and know which primary colours make secondary colours.</p> <p>Use a developed colour vocabulary.</p> <p>Use a sketchbook to record media explorations and experimentations as well as try out ideas, plan colours and collect source material for future works.</p>	<p>Explore contrasting colours in sketchbook.</p> <p>Choose crystal design for pattern. (Children may choose to draw the crystal itself or draw the inside of the crystal repeating its pattern).</p> 
	<p>Project 2 6</p>	<p>Become proficient in painting.</p> <p>To improve their mastery of art and design techniques.</p>	<p>Use more than one colour to layer in a print.</p> <p>Replicate patterns from observations.</p> <p>Make printing blocks;</p> <p>Make repeated patterns with precision</p>	<p>Printing crystal patterns with contrasting colours.</p> 
<p>Project 2 completed</p>				

Art – Year 3- Summer 1: Urban Pioneers - MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in History. 	<p>Project 1 1</p>	<p>Produce creative work, exploring their ideas and recording their experiences.</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>About great artists, architects and designers in History.</p>	<p>Select colours and materials to create effect, giving reasons for their choices.</p> <p>Using ICT to capture Images.</p>	<p>Look at Artists: Hannah Höch (German Artist) and Jacques Villeglé (French Artist) to compare their collage techniques.</p> <p>Children to use I-Pad to capture images that will be used in their urban collage. Capturing images in the classroom/school area of patterns or shapes.</p> <p>Children to include a word (e.g. love, happiness, friends, family, football).</p>
	<p>Project 1 2</p>	<p>Become proficient in drawing, painting, sculpture and other art, craft and design techniques.</p> <p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity.</p>	<p>Select colours and materials to create effect, giving reasons for their choices.</p> <p>Refine work as they go to ensure precision.</p> <p>Learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage</p> <p>Experiment with a range of media</p>	<p>Images to be printed and other images of 'urban' landscapes to be provided (magazines/pictures from the internet).</p> <p>Children to start designing their collage.</p>
	<p>Project 1 3</p>	<p>Become proficient in drawing, painting, sculpture and other art, craft and design techniques.</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design</p> <p>Produce creative work, exploring their ideas and recording their experience.</p>	<p>Refine work as they go to ensure precision.</p> <p>Learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage</p> <p>Experiment with a range of media</p> <p>Begin to overlap materials to experiment with different final looks</p>	<p>Children to continue their 'urban' collage.</p>
<p>Project 1 complete.</p>				

	Project 2 4	<p>Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.</p> <p>About great artists, architects and designers in History.</p>	<p>Reflect upon their work inspired by a famous notable artist and the development of their art skills.</p> <p>Express an opinion on the work of famous, notable artists and refer to techniques and effect.</p> <p>Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.</p>	<p>Compare Frank Shepard: American contemporary street artist and Banksy: anonymous England-based street artist.</p> <p>What do their pieces of work mean? Are they important? Compare to Cave Paintings – do they have the same meanings? How has this Art form developed over History?</p>
	Project 2 5	<p>Produce creative work, exploring their ideas and recording their experiences.</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>To create sketch books to record their observations and use them to review and revisit ideas.</p>	<p>Use sketchbooks to record ideas.</p> <p>Explore ideas from first-hand observations.</p> <p>Question and make observations about starting points, and respond positively to suggestions.</p> <p>Adapt and refine ideas</p>	<p>Children to design their own 'Art with a meaning'.</p> <p>Think about things that are important to them and symbols that are associated.</p> <p>For example: Love – heart, red, family members: Could these symbols be incorporated into an Art piece.</p>
	Project 2 6	<p>Become proficient in drawing, painting, sculpture and other art, craft and design techniques.</p> <p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity.</p>	<p>Use artists' work as a starting point and create work in the style of different artists.</p> <p>Discuss own and others work, expressing thoughts and feelings, and using knowledge and understanding of artists and techniques.</p> <p>Select an appropriate brush type, size and style depending on the task.</p> <p>Can mix colours with accuracy.</p>	<p>Children to create their final painting.</p>
Project 2 completed				

Art – Year 3 – Summer 2: Predators - MTP

National Curriculum	Week	NC - Coverage	Skills Taught	Activity Outline
<p>The national curriculum for Art and Design aims to ensure that all pupils:</p> <ul style="list-style-type: none"> Produce creative work, exploring their ideas and recording their experiences Become proficient in drawing, painting, sculpture and other art, craft and design techniques Evaluate and analyse creative works using the language of art, craft and design Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. <p>Key stage 2 Subject Content</p> <p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Pupils should be taught:</p> <ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in History. 	<p>Project 1 1</p>	<p>Know about great artists, craft makers and designers.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Exploring their ideas and recording their experiences.</p>	<p>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.</p> <p>Question and make thoughtful observations about starting points and select ideas to use in their work.</p> <p>Use small sketches to produce a final piece.</p>	<p>Research: Alan M Hunt - British wildlife artist (Birds of Prey) and Andrew Ellis – British Wildlife Artist.</p> <p>Explore and experiment with sketching Birds of Prey.</p>
	<p>Project 1 2</p>	<p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Become proficient in drawing</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].</p>	<p>Experiment with showing line, tone and texture with different hardness of pencils.</p> <p>Use shading to show light and shadow effects.</p> <p>Use different materials to draw.</p>	<p>Creating their drawing of Birds of Prey in flight.</p>
	<p>Project 1 3</p>	<p>Become proficient in drawing</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].</p>	<p>Experiment with showing line, tone and texture with different hardness of pencils.</p> <p>Use shading to show light and shadow effects.</p> <p>Use different materials to draw.</p>	<p>Creating their drawing of Birds of Prey in flight, adding colour.</p>
	<p>Project 1 complete.</p>			

	Project 2 4	<p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Exploring their ideas and recording their experiences.</p>	<p>Adapt their work according to their views and describe how they might develop it further.</p> <p>Annotate work in sketchbook.</p>	<p>Designing their own self-portrait: Incorporating elements of 'predators'. E.g one half themselves, one half a bird of prey/lion.</p> <p>Research: Ertan Atay – Turkish Artist. Famous people with Animal Eyes.</p>
	Project 2 5	<p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Become proficient in drawing</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].</p>	<p>Use shading to create tone.</p> <p>Use different pressures to create hard and soft lines.</p> <p>Developing intricate marks with a variety of media.</p> <p>Begin to show an awareness of objects having a third dimension and perspective.</p>	<p>Continuing with self-portrait.</p>
	Project 2 6	<p>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>Become proficient in drawing</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].</p> <p>Produce creative work</p>	<p>Use shading to create tone.</p> <p>Use different pressures to create hard and soft lines.</p> <p>Developing intricate marks with a variety of media.</p> <p>Begin to show an awareness of objects having a third dimension and perspective.</p>	<p>Finalising self-portrait.</p>
	Project 2 completed			